



## **EPISODE 2: 1998: MOHAMMED**

Unit focus: History

Year level: Years 3–6

### **EPISODE CLIP: THE BALL OF THE CENTURY**

#### **ACTIVITY 7: VCR**

**Subthemes: Inventions and electronic media; Historical events**

In this clip we see Mohammed and his grandmother reliving the game at Old Trafford during the 1993 Ashes series. They have watched the game many times before. Recording great sporting moments from movies and television shows became possible with the invention of the VCR, or a video cassette recorder. It was a revolutionary device at the time.

#### **Discover**

- Ask students to investigate the development of electronic technology that captures moving image and sound. For example, students could look at the evolution of technology that captures images from the camera to be stored on film video cassettes, DVDs, compact discs or other digital files. Use a timeline to plot significant developments so that students can assess the rate of change in more recent times. Discuss how technology impacts on the way we live. Ask students to consider the environmental effects of technological advances.

#### **Reflect**

- Ask students to investigate technologies that were available to households in 1898, 1948 and 1998. They are to compare how available technology would have affected the lives of children in each of these years. Ensure students include the invention of the VCR in their research. The information can be presented electronically or on a poster.

#### **Download**

- Student Activity Sheet H2.7: Technology through time



## **EPISODE 4: 1978: MIKE**

Unit focus: History

Year level: Years 3–6

### **EPISODE CLIP: PERFORMANCE CARS**

#### **ACTIVITY 1: MUSCLE CARS**

**Subthemes: Inventions and electronic media; Transport**

'XB', '351-GT', '250ci', 'six-cylinder' ... what do these things mean? To a car enthusiast, it all makes sense. The 'muscle cars' of the 1960s and 1970s were flamboyant racing machines, attracting a large community of enthusiasts.

#### **Discover**

- Ask students to research iconic cars from the 1970s. Make a list of these cars and create a database. The database can be presented as a poster or as an electronic version that all students have access to. Use the following websites as a guide. Encourage students to complete additional research:
  - 1 Motore, <http://www.motore.com.au>
  - 2 Falcon GT Club of Australia, <http://www.falcongtclub.org>
  - 3 Old Holden.Com, <http://holdenpaedia.oldholden.com>

#### **Reflect**

- Ask students to create a web page for a car sales company that sells Australian muscle cars from the 1970s. The web page can be set up as a classifieds page similar to those in an online newspaper or trading site. The layout must include the following components:
  - 1 a company logo designed by students
  - 2 background information on iconic cars from the '60s and '70s (all cars must be Australian)
  - 3 a list of five cars for sale in the classifieds section, including their descriptions and prices
  - 4 images, diagrams and information on the history of each car.
- Ask students to complete the activity electronically or on paper, and then to participate in a sharing and viewing session.

#### **Download**

- Student Activity Sheet H4.1: Selling your muscle car online



## **ACTIVITY 2: ENVIRONMENTAL IMPACT**

### **Subthemes: Inventions and electronic media; Transport**

Cars have had a dramatic impact on our natural environment. Air quality is compromised, greenhouse gases are emitted, and there is evidence of the overuse of natural resources and noise pollution. Muscle cars are regarded as not being environmentally friendly.

#### **Discover**

- Ask students to compare and contrast cars of the 1970s with the cars of today. They can use the table in Student Activity Sheet H4.2 or create a table of their own. Have students compare the following features in the table:
  - 1 structure
  - 2 materials
  - 3 components.
- Discuss the materials used to make cars in the past and today. What are the various engine capacities of the cars and what amount of natural resources are used? Focus the discussion on the effects these cars have on the environment.

#### **Reflect**

- Ask students to design and create the perfect muscle car. The design should take into consideration the environmental needs and responsibilities of today. The modern muscle car can be presented electronically or as a poster. Kahootz 3 is an ideal 3-D animation software program to use. The software is available for purchase from the Australian Children's Television Foundation (ACTF) website at <http://www.kahootz.com>
- Ask students to create their modern muscle car in 3-D using materials available in the classroom.

#### **Download**

- Student Activity Sheet H4.2: The 'green' machine

## **ACTIVITY 3: MEN AND MACHINES**

### **Subthemes: Inventions and electronic media; Transport**

This clip shows how some men and boys are obsessed by cars, particularly performance cars. The passion for cars presents a language of its own.

#### **Discover**

- List the cars that are referred to in this clip. View the script of Episode 4: 1978: Mike to identify the cars. Included in the references should be:
  - 1 Holden Kingswood HQ
  - 2 Holden Monaro GTS
  - 3 Ford Cobra
  - 4 1971 Ford XY GT-HO



## 5 LJ Torana GTR XU-1

### Reflect

- Assign a car to each group and ask students to research their car and find images of it. Organise a Grand Prix quiz where the students identify 10 key facts. Share this information in class. The questions and answers should be written on cards.
- The cards from all groups are then pooled in a question bank. Ask the students random questions from the bank. Anyone can answer the questions. Points should be given for correct answers and deducted for wrong answers. The group with the most points are the Grand Prix winners and are awarded a prize.

### Download

- Student Activity Sheet H4.3: Name that car

## EPISODE 5: 1968: SOFIA

Unit focus: History

Year level: Years 3–6

### EPISODE CLIP: THE GOODBYE

#### ACTIVITY 9: WAR POSTERS

Subthemes: Art, music and literature; Australians at War; Inventions and electronic media

Australia's involvement in the Vietnam War secured its allegiance to the United States and showed the world that it could be an independent and strong defensive nation. In comparison to the First and Second World Wars, Australia's involvement in the Vietnam War did not have widespread support, and Australian troops were withdrawn by 1972.

### Discover

- Propaganda posters are wonderful examples of how governments encouraged people to support the war effort. Posters were also used by other groups to protest against the horrors of war.
- Ask students to research the websites listed below and discuss the differences between war poster designs from the First and Second World Wars and the Vietnam War.
  - 1 Australia and the Vietnam War, <http://vietnam-war.commemoration.gov.au>
  - 2 Anzac Day, <http://www.anzacday.org.au>
  - 3 World War Pictures, <http://www.world-war-pictures.com>
  - 4 National Archives of Australia, <http://www.naa.gov.au>
  - 5 First World War, <http://www.firstworldwar.com>
- Ask students to research the war posters produced by Vietnamese artists during the 'American War'. Ask them to evaluate the different messages from each side that the posters portray.



### Reflect

- Ask students to design and construct a poster commemorating all of the wars that Australians have fought in. This design could highlight propaganda for or against war.

### Download

- Student Activity Sheet H5.9: Propaganda posters

## EPISODE 7: 1948: JEN

Unit focus: History

Year level: Years 3–6

### EPISODE CLIP: THE PICTURES

#### ACTIVITY 1: TALKIES

Subthemes: Australians at war; Entertainment and games; Inventions and electronic media

#### Discover

- During the Second World War, Australians went to the cinema for recreation, information on world events and, for some, an escape from the realities of life during wartime. Newsreels depicted the British royal family, Hollywood stars and war heroes, and significant events. The Australian Government used the cinema to promote propaganda about the war.
- Cinesound was the most successful Australian studio during this era. It produced a number of Australian feature films, including a series of films based on Steele Rudd's 'Dad and Dave' characters, as well as newsreels and documentary films. In 1943, Cinesound's documentary *Kokoda Front Line!* won Australia's first Academy Award.
- As a class, discuss the favourite types of films available in Australian cinemas in the 1940s. This discussion should highlight the fact that the majority of films screened at this time were imported from Britain or the USA.
  - 1 Students could research the names of the most popular films of this era to make a class list. They should try to find films from different categories: drama, comedy, documentary, etc. Divide the list into three columns to identify if they were produced in Australia, the United States or Britain.
  - 2 The class should also list famous actors associated with each film.
  - 3 You could refer to the following link at australianscreen, 'Australian film and television chronology – The 1940s', <http://australianscreen.com.au/chronology/1940s>

#### Reflect

- Following their research of films screened during 1948, ask students to create a movie guide for a local cinema from the time. They could make a pamphlet with the movie programme and a short description of each film to be shown. The guide could also include images from some of the movie posters of that era.



- As a comparative activity, students could look at movie guides available today in the local newspaper. They could assess the differences between their 1948 cinema guide and a cinema guide today.
- Refer to Screen Australia Digital Learning for further resources for this activity, <http://www.screenaustralia.gov.au/learning>

### Download

- Student Activity Sheet H7.1: Create a 1948 movie guide

## ACTIVITY 3: AUSTRALIAN FILM HISTORY

Subthemes: Art, music and literature; Entertainment and games; Inventions and electronic media

### Discover

- Charles Chauvel's 1940 movie *Forty Thousand Horsemen* was Australian cinema's first worldwide success story. In the following decades, many other Australian movies would also gain international success.
- Ask students to create a list of the most successful Australian movies, particularly ones that achieved international popularity. As a class, discuss how Australia is presented in some selected movies: for example, *Australia* (2008), *Man from Snowy River* (1982), *Crocodile Dundee* (1986) and *Finding Nemo* (2003).
- As students research movies of the past, make comparisons to moviemaking in Australia today. Select four well-known movies with 'Australiana' themes to use as examples in the class discussion and ask students to discuss why they think these themes are so apparent in Australian productions. Refer to the australianscreen website for clips such as *Crocodile Dundee*: australianscreen, <http://aso.gov.au/titles/features/crocodile-dundee>

### Reflect

- Ask students to research the history of Australian moviemaking to create a timeline using pictures gathered from the internet. The timeline can include as many Australian film productions from 1928 until today as students wish, but the chosen movies should include Australian themes. The following websites may be helpful:
  - 1 australianscreen, <http://aso.gov.au>
  - 2 Screen Australia Digital Learning, <http://www.screenaustralia.gov.au/learning>

### Download

- Student Activity Sheet H7.3: Australian film timeline



## EPISODE 8: 1938: COLUM

Unit focus: History

Year level: Years 3–6

### EPISODE CLIP: *THE SHADOW*

#### ACTIVITY4: RADIO

**Subthemes: Chores, business and employment; Entertainment and games; Inventions and electronic media**

The 1930s were the golden age of radio. Radio had been a nationwide phenomenon during the 1920s, when it broadcast music such as jazz, but its most important role was presenting current affairs. During the 1930s, radio was a source of entertainment, communications and relief from everyday troubles and hardship. However, owning a radio attracted a licence fee and few people could afford this luxury during the Great Depression.

#### Discover

- As a class, discuss the historical significance of news broadcasting via radio. Students could investigate what significant broadcasts were made in the 1930s. They could also look at how broadcasts were produced and by whom. The following websites will help prompt discussion:
  - 1 Modernity, Intimacy and Early Australian Commercial Radio, 'Talking and Listening in the Age of Modernity: Essays on the history of sound', Bridget Griffen-Foley, [http://epress.anu.edu.au/tal/mobile\\_devices/ch10.html](http://epress.anu.edu.au/tal/mobile_devices/ch10.html)
  - 2 Australian Broadcasting Commission, <http://www.abc.net.au>
  - 3 —*History of the ABC: 1930s*, <http://www.abc.net.au/corp/history/75years/timeline/1930s.pdf>

#### Reflect

- Radio plays were popular entertainment in Australia in the 1930s. *The Shadow* was a serial based on a comic book by the same name, and it is a great example of a radio play that appealed to a younger generation of listeners.
- Ask students to participate in a question and answer activity about *The Shadow* radio play.
  - 1 How does the story come to life on radio? What elements have the radio producers used to recreate the stories and hold the listeners interest?
  - 2 Other than dialogue, what sounds did you notice in the clip *The Shadow*?
  - 3 How do you think these sounds have been created?
  - 4 Why do you think radio plays were so popular with people before television came to Australia in 1956? Are radio plays still being broadcast today and if so, where?
  - 5 What other types of radio programs were available to listeners in 1938, other than radio play serials?
- As a follow-up activity, ask a senior family member about the radio programs they remember? Which did they like and when did they listen to them?



## Download

Student Activity Sheet H8.4: *The Shadow*: questions and answers

# EPISODE 11: 1908: EVELYN

Unit focus: History

Year level: Years 3–6

## EPISODE CLIP: MR WONG'S EMPORIUM

### ACTIVITY 8: GUNPOWDER

Subthemes: Celebrations; Inventions and electronic media

#### Discover

- In this clip, Evelyn, Edward and Freddie try to create fireworks by obtaining gunpowder. Why does this plan fail? What are the ingredients of gunpowder; where and when was it invented, and by whom? A useful website to start your research with is Wikipedia, 'Gunpowder', <http://cunnam.sca.org.au/wiki/Gunpowder>
- As a class, discuss the benefits and risks associated with gunpowder.

#### Reflect

- Ask students to research the origins of gunpowder and list some technological advances in its use across time. They could develop a timeline of the developments associated with gunpowder.

#### Download

- Student Activity Sheet H11.8: Timeline on gunpowder

# EPISODE 12: 1898: ROWLEY

Unit focus: History

Year level: Year 3–6

## EPISODE CLIP: EARLY PHOTOGRAPHY

### ACTIVITY 3: 1800S PHOTOGRAPHY

Subthemes: Art, music and literature; Inventions and electronic media

Photographs tell a unique story about a time in history. They were not available in Australia until 1841 when the first daguerreotype arrived. A daguerreotype is a unique image on silver-plated copper. It is unique because it is the same plate that was in the camera and there is no negative. This photographic technique was popular until the mid 1850s.



### **Discover**

- Students could create a photo album of pictures that depict everyday life or children. There are images available from the series in the **My Place for Teachers** 'Stills gallery' that could be used. Additionally, students could locate royalty-free images through the National Library of Australia, 'Picture Australia' website, <http://www.pictureaustralia.org> or other related websites.
- The album could be produced as a book or presentation. If a slideshow presentation program is used, each image should be linked to the website the images came from.

### **Reflect**

Ask students to annotate what the images represent within the theme of their album and reference the original photographer, if the name is available.

## **ACTIVITY 5: THE EARLY CAMERA**

### **Subthemes: Historical events; Inventions and electronic media**

In this clip, Mr Merry is using an early photographic method to develop a paper photographic image. This method dates back to the 1870s when the dry plate was invented and a glass negative plate with a dried gelatine emulsion was used to print the images.

### **Discover**

- How has the camera apparatus changed over 100 years? Students could research the camera and discover how the equipment and procedures for photography have changed over time, using the library and the Internet for pictures and descriptions. Make sure that students note who invented different prototypes, when they were invented and what impact it had on the advancement of technology in this field.

### **Reflect**

- Give each pair of students a decade to research, spanning 1820–2010. Students should research pictures and information about the camera and photography of that decade. Their pictures and a short paragraph of information can be presented on an A4 card and then all the cards can be displayed in the classroom in chronological order. This will become a pictorial display of the evolution of the camera.

### **Download**

- Student Activity Sheet H12.3: A decade in camera history



Name: \_\_\_\_\_

Student Activity Sheet H2.7  
Activity 7: VCR

Episode 2: 1998: Mohammed  
Clip: The ball of the century

## Technology through time

- 1 Investigate the types of technology that were available to households in 1898, 1948 and 1998. You will need to compare these and consider what life was like for a child in each of these years and how technology affected their everyday life.
- 2 Make sure you include the invention of the VCR in your research. The information can be presented electronically or on a poster. Use the template below to collate your research notes and pictures.

	Technology in 1898	Technology in 1948	Technology in 1998
<b>Household appliances</b>	<hr/> <hr/> <hr/> <hr/>	<hr/> <hr/> <hr/> <hr/>	<hr/> <hr/> <hr/> <hr/>
<b>Outdoor devices</b>	<hr/> <hr/> <hr/> <hr/>	<hr/> <hr/> <hr/> <hr/>	<hr/> <hr/> <hr/> <hr/>
<b>Pictures</b>			



Name: \_\_\_\_\_

Student Activity Sheet H4.1  
Activity 1: Muscle cars

Episode 4: 1978: Mike  
Clip: Performance cars

## **Selling your muscle car online**

Create a web page for a car company that sells Australian muscle cars from the 1970s. The webpage can be set up as a classifieds page similar to those in an online newspaper or trading site.

- 1** The layout must include the following elements:
  - a** a company logo designed by you
  - b** background information on iconic Australian cars from the era ('60s and '70s)
  - c** a list of five cars for sale in the classifieds section, including their descriptions and the sale prices
  - d** images, diagrams and information on the history of each car.
  
- 2** Draft your ideas here:



Name: \_\_\_\_\_

Student Activity Sheet H4.2  
Activity 2: Environmental impact

Episode 4: 1978: Mike  
Clip: Performance cars

## The 'green' machine

- 1 Compare and contrast two cars of the 1970s with two cars of today. Create a comparative table with the following features:

Car list	Structure	Materials	Components
<b>1970s cars</b>			
1			
2			
<b>Today's cars</b>			
1			
2			

- 2 Design the perfect muscle car. The design should take into consideration the environmental needs and responsibilities of today. The modern muscle car can be created using a computer or as a poster. Plan, draw, design and outline the car's environmentally friendly attributes.
- a Research car production methods that reduce impact on the environment. Some examples might be recycled, double-glazed glass windows or recycled rubber on tyres.
  - b Ensure that your facts are correct and make a note of the websites you use for this activity.



Name: \_\_\_\_\_

Student Activity Sheet H4.3  
Activity 3: Men and machines

Episode 4: 1978: Mike  
Clip: Performance cars

### Name that car

- 1 List eight cars from the clip and find an image of each. View the script of Episode 4: 1978: Mike, to help identify the cars.

Name of car	Image or description of car
1 Holden Kingswood HQ	
2	
3	
4	
5	
6	
7	
8	

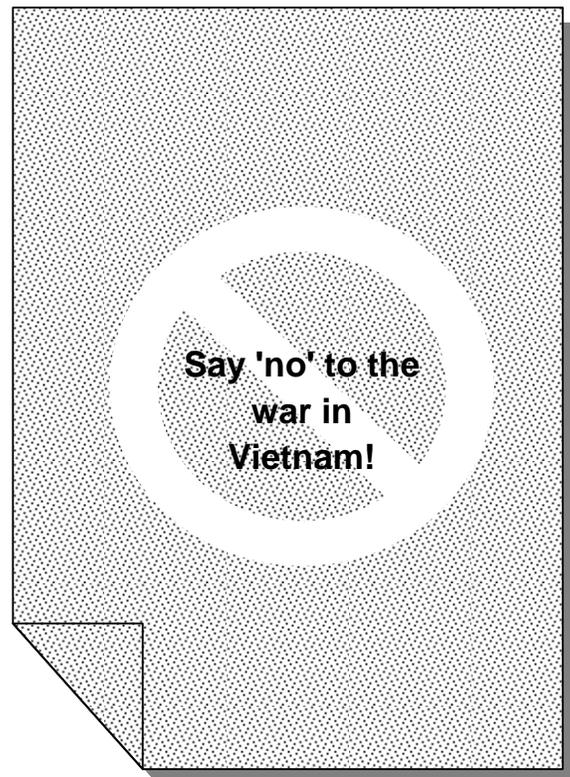
- 2 Select one of the cars listed above and find 10 key facts about it. Write each of the 10 facts on separate cards. Pool the facts with the rest of the class in a question bank and participate in the Grand Prix quiz to win a prize.

Name of car
1
2
3
4
5
6
7
8
9
10

## Propaganda posters

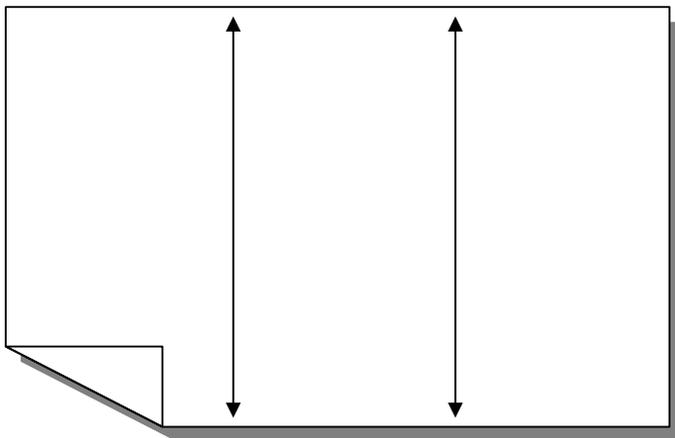
Design and construct a poster commemorating all the wars that Australians have fought in. This design could highlight propaganda for or against war. Following the examples below, the poster could either:

- 1 Promote joining the war effort.
- 2 Reflect anti-war sentiment.



## Create a 1948 movie guide

- 1 Follow the instructions below to create a pamphlet-style movie guide for Australian cinemagoers in 1948.
  - a Research some popular movies from 1948.
  - b Select at least four movies that could be showing in the theatre your guide is for. They should be for different audiences: for example, two adult films and two children's films.
  - c Design the layout of the guide using images, text and headings for each of the six sides. Use a font and graphic style that reflects the 1940s.
  - d Moviegoers in the 1940s could watch two films in a session, so pair up movies for each session that have a similar theme and are aimed at the same audience.
  - e Make sure you include the location of the theatre, the price, session times, a brief summary of the movie, the names of the actors, the movie length and any special features it has. Also include a review to tell people why they should see each movie.
- 2 To make the guide, fold an A3 card into thirds.



Divide the card into thirds. Fold the left side and right side over the centre to create a front cover.

For ideas on layout, you can look at pamphlets and movie guides from your local area.



### **Australian film timeline**

You can use the templates below to create your timelines or make your own.

#### **The golden era of Australian cinema 1930–59**



#### **Australian cinema of 1960–79**



#### **Contemporary Australian cinema 1980–2010**





Name: \_\_\_\_\_

Student Activity Sheet H8.4  
Activity 4: Radio

Episode 8: 1938: Colum  
Clip: *The Shadow*

### **The Shadow: questions and answers**

Radio plays were popular entertainment in Australia in the 1930s. *The Shadow* was a serial that appealed to a younger generation of listeners as it was based on a comic book series by the same name. Watch the clip and then answer the following questions about *The Shadow* radio play.

- 1 How does the story of *The Shadow* come to life on radio? What elements have the radio producers used to recreate the stories and maintain the listeners' interest?

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- 2 Other than dialogue, what sounds did you notice in the clip?

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- 3 How do you think these sounds were created?

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- 4 Why do you think radio plays were so popular with people before television came to Australia in 1956? Are radio plays still being broadcast today and if so, where?

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- 5 What other types of radio programs were available for listeners in 1938?

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- 6 Ask a senior family member about their radio listening experiences when they were growing up. What programs can they remember? Which did they like and when did they listen to them?

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Name: \_\_\_\_\_

Student Activity Sheet H11.8  
Activity 8: Gunpowder

Episode 11: 1908: Evelyn  
Clip: Mr Wong's Emporium

## **Timeline on gunpowder**

### **Small group project**

Research and present information on the history of gunpowder and create a timeline of technological changes in the use of gunpowder. Within your group, nominate a researcher, a timeline creator and an editor.

- 1** Researcher: Locate information on the origins of gunpowder and also find out more about the technological advances in its use across time.
- 2** Timeline creator: You must either work electronically to create a timeline or create a timeline on a poster using the tips below.
- 3** Editor: You must edit the factual information and summarise it for the timeline.

The timeline must be presented in chronological order and the factual information used must be verified by the editor and also listed in the bibliography.

A useful website to start with is:

Wikipedia, 'Gunpowder', <http://cunnam.sca.org.au/wiki/Gunpowder>

Timeline tips:

- Ensure that you have worked out the beginning and end date of your timeline. Collaborate with your team to work this out.
- If working on a poster, measure out the dates on a ruled line on a landscape poster large enough for your timeline.
- If working electronically, decide as a group which program you will be using to present your information. If you are using a slideshow presentation program, you may want to include slides for each section of your timeline.

## A decade in camera history

- 1 Research the history of the camera during one decade between 1820 and 2010. Your teacher may allocate the decade.
- 2 Create a fact card depicting the types of cameras used over the span of the decade and the technological changes that occurred.

Include the following elements in the layout of your fact card:

- a decade overview
- b title
- c chronology of technological changes
- d pictures and diagrams
- e factual information
- f bibliography of resources used.

### Tip

The technological changes and advances may only occur once or twice in the decade you are studying.

Try to find pictures or information relating to those changes.

### Tip

Ensure that you note down all of the websites and books you have used to obtain your facts and information.